

## Spectacular example of a software bug

F-22 Squadron Shot Down by the International Date Line (2007)

Maj. Gen. Don Sheppard (ret.):

"...At the international date line, whoops, all systems dumped and when I say all systems, I mean all systems, their navigation, part of their communications, their fuel systems.

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\$120 million F-22 Raptor

It was a computer glitch in the millions of lines of code, somebody made an error in a couple lines of the code and everything goes." http://www.defenseindustrydaily.com

## The sinking of the Sleipner A offshore platform

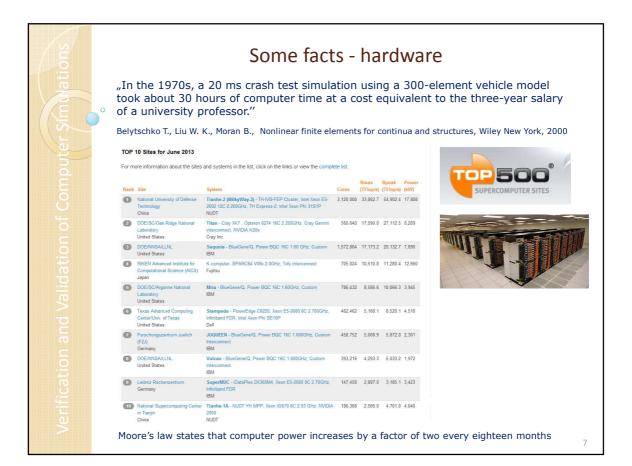
http://www.ima.umn.edu/~arnold/disasters/sleipner.html

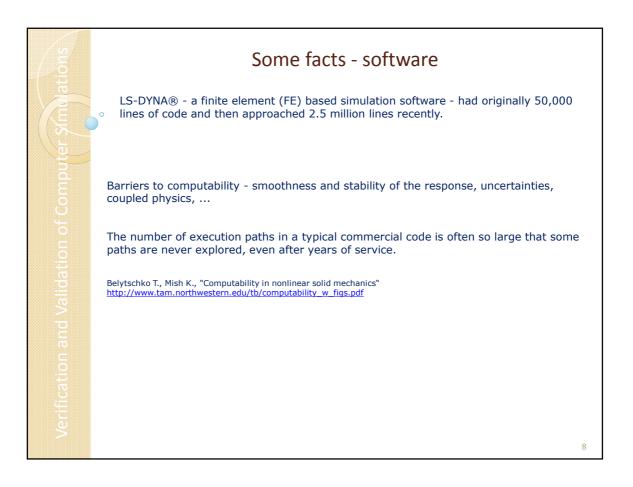
The failure involved a total economic loss of about \$700 million.

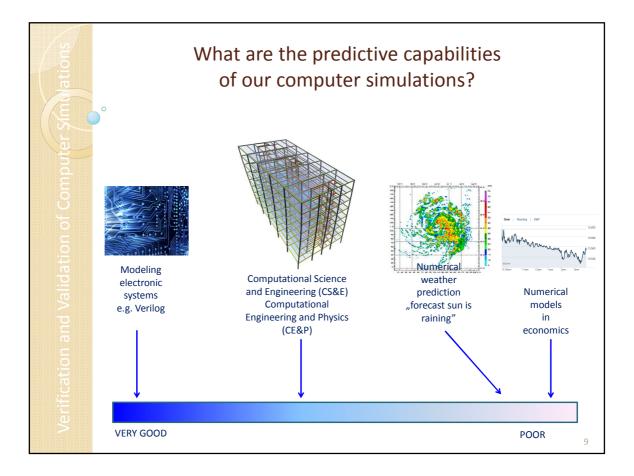
Failure in a cell wall, resulting in a serious crack and a leakage that the pumps were not able to cope with. The wall failed as a result of a combination of a serious error in the finite element analysis and insufficient anchorage of the reinforcement in a critical zone.

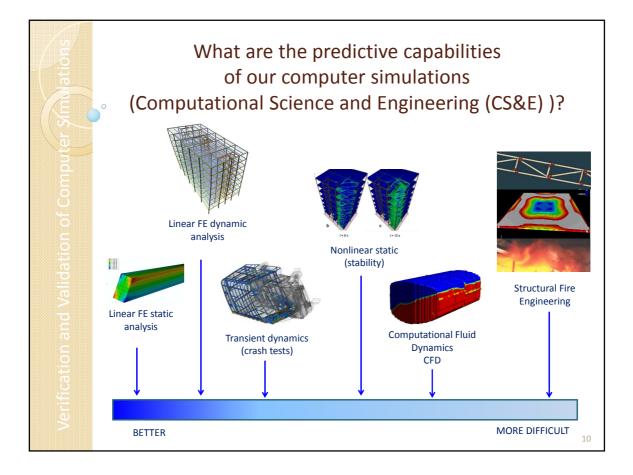
The post accident investigation traced the error to inaccurate finite element approximation of the linear elastic model of the tricell (using the popular finite element program NASTRAN). The shear stresses were underestimated by 47%, leading to insufficient design. In particular, certain concrete walls were not thick enough.

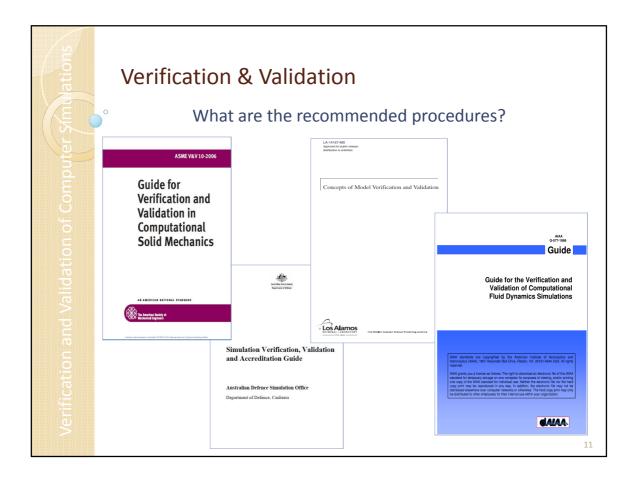


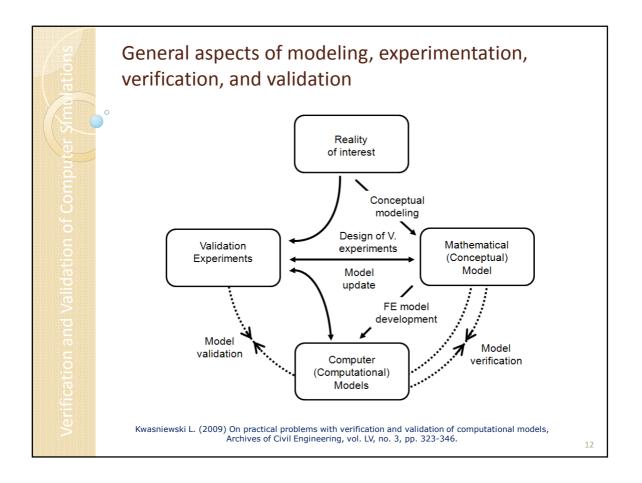












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## Definitions of Verification & Validation

**Verification** is supposed to deliver evidence that mathematical models are properly implemented and that the numerical solution is correct with respect to the mathematical model.

**Verification** uses comparison of computational solutions with highly accurate (analytical or numerical) **benchmark** solutions and among themselves, whereas **validation** compares the numerical solution with the experimental data.

Verification should precede validation.

Experimental **validation** is the final check to reveal possible errors and to estimate the accuracy of the simulation.

Validation can be practically split into three tasks:

- · to detect and separate the model's significant discrepancies,
- · to remove and reduce removable and unavoidable errors,
- to evaluate uncertainties in the results.

"Verification deals with mathematics; validation deals with physics"

Roache P.J. (1998) Verification and validation in computational science and engineering, Hermosa Publishers Albuquerque, NM  $\,$ 



